

# Best Practices

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Twitter / GitHub / IRC

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# Callbacks

# A terrible Example:

```
var fs = require('fs');


function readJSON(path, cb) {
  fs.readFile(path, 'utf8', function(err, data) {
    cb(JSON.parse(data));
  });
}
```

If you're function works like this, I will not use it

# Error Delegation

```
var fs = require('fs');

function readJSON(path, cb) {
  fs.readFile(path, 'utf8', function(err, data) {
    if (err) return cb(err);
    cb(JSON.parse(data));
  });
}
```




Otherwise `JSON.parse(undefined)` -> `SyntaxError: Unexpected token ILLEGAL`

# Exception Handling

```
var fs = require('fs');

function readJSON(path, cb) {
  fs.readFile(path, 'utf8', function(err, data) {
    if (err) return cb(err);

    try {
      cb(JSON.parse(data));
    } catch (err) {
      cb(err);
    }
  });
}
```




Otherwise invalid JSON -> SyntaxError: Unexpected token ILLEGAL

# Error parameter first

```
var fs = require('fs');

function readJSON(path, cb) {
  fs.readFile(path, 'utf8', function(err, data) {
    if (err) return cb(err);

    try {
      cb(null, JSON.parse(data));
    } catch (err) {
      cb(err);
    }
  });
}
```



Otherwise I always have to -> if (json instanceof Error) ...

# Not your error

```
var fs = require('fs');

function readJSON(path, cb) {
  fs.readFile(path, 'utf8', function(err, data) {
    if (err) return cb(err);

    try {
      var json = JSON.parse(data);
    } catch (err) {
      return cb(err);
    }

    cb(null, json); ←
  });
}
```

Subtle: Do not catch errors inside your callback -> very unexpected results



# Another common mistake

```
function readJSONFiles(files, cb) {
  var results    = {};
  var remaining = files.length;

  files.forEach(function(file) {
    readJSON(file, function(err, json) {
      if (err) return cb(err);

      results[file] = json;
      if (!--remaining) cb(null, results);
    });
  });
}
```

# Only call back once

```
function readJSONFiles(files, cb) {
  var results = {};
  var remaining = files.length;

  files.forEach(function(file) {
    readJSON(file, function(err, json) {
      if (err) {
        cb(err);
        cb = function() {}; ←
        return;
      }

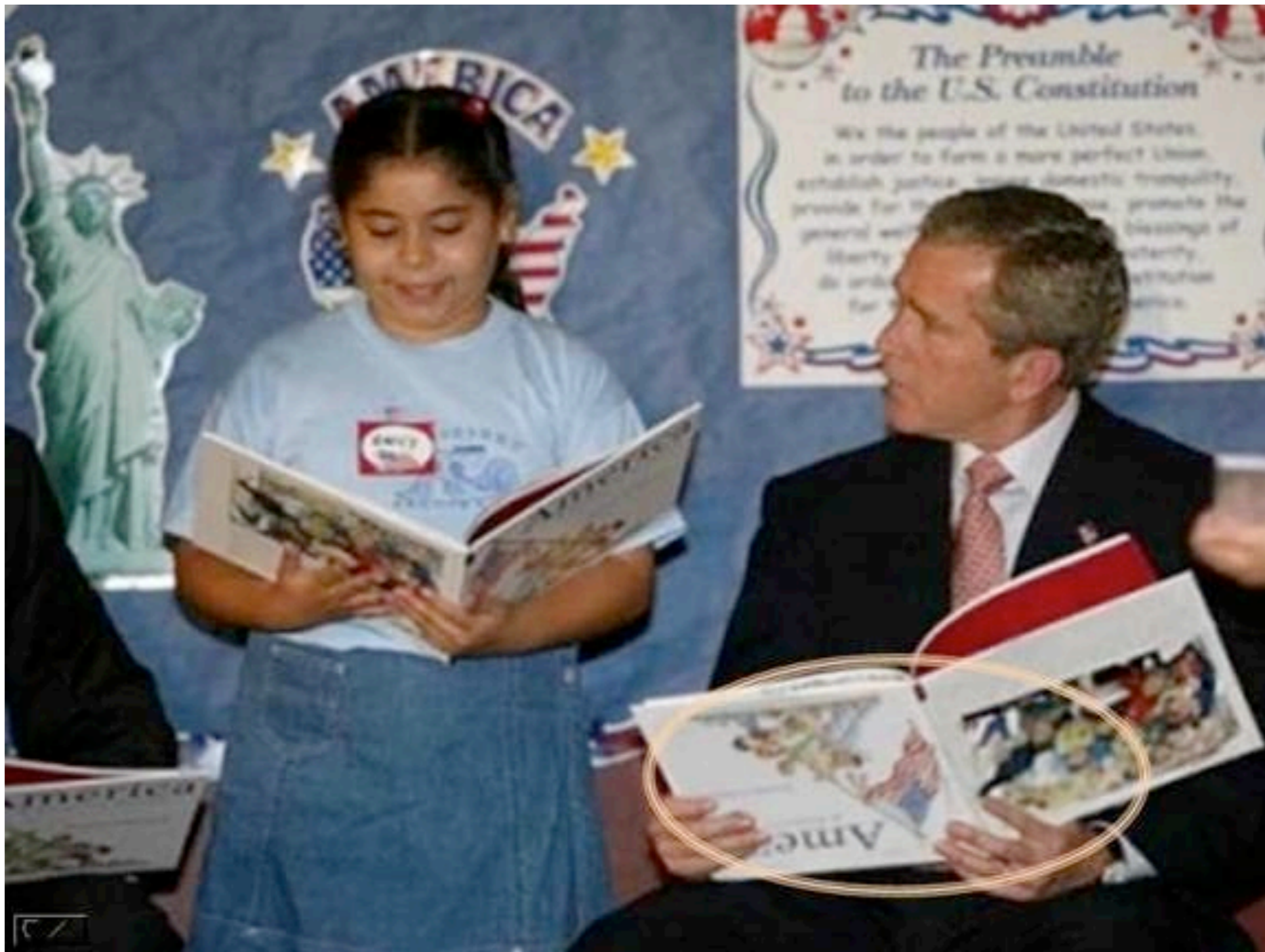
      results[file] = json;
      if (--remaining) cb(null, results);
    });
  });
}
```

# Nested Callbacks

```
db.query( 'SELECT A ...', function() {
  db.query( 'SELECT B ...', function() {
    db.query( 'SELECT C ...', function() {
      db.query( 'SELECT D ...', function() {
        db.query( 'SELECT E ...', function() {
          db.query( 'SELECT F ...', function() {
            db.query( 'SELECT G ...', function() {
              db.query( 'SELECT H ...', function() {
                db.query( 'SELECT I ...', function() {
                  } ) ;
                } ) ;
              } ) ;
            } ) ;
          } ) ;
        } ) ;
      } ) ;
    } ) ;
  } ) ;
} ) ;
```



**iPhone 4 owners?**



You are holding it wrong!

Fake photograph btw.: <http://www.snopes.com/photos/politics/bushbook.asp>



Just kidding

Nested callbacks are an actual concern in the node community



# Control Flow Libs

```
var async = require('async');

async.series({
  queryA: function(next) {
    db.query('SELECT A ...', next);
  },
  queryB: function(next) {
    db.query('SELECT A ...', next);
  },
  queryC: function(next) {
    db.query('SELECT A ...', next);
  }
  // ...
}, function(err, results) {

});
```

**Split code into more  
methods**

Maybe node.js is not a  
good tool for your  
problem?

# Exceptions

(Dealing with Death)

# Exceptions

```
throw new Error( 'oh no' );
```

Explicit, useful to crash your program

Please DO NOT EVER use exceptions for control flow.

Like so many things in JS, JSON.parse() throwing exceptions is bullshit.

# Exceptions

```
node.js:134
```

```
    throw e; // process.nextTick error, or 'error' event on first tick  
    ^
```

```
Error: oh no
```

```
  at Object.<anonymous> (/Users/felix/explicit.js:1:69)
```

```
  at Module._compile (module.js:411:26)
```

```
  at Object..js (module.js:417:10)
```

```
  at Module.load (module.js:343:31)
```

```
  at Function._load (module.js:302:12)
```

```
  at Array.<anonymous> (module.js:430:10)
```

```
  at EventEmitter._tickCallback (node.js:126:26)
```

Output on stderr

# Exceptions

```
function MyClass() {}
```

```
MyClass.prototype.myMethod = function() {  
  setTimeout(function() {  
    this.myOtherMethod();  
  }, 10);  
};
```

```
MyClass.prototype.myOtherMethod = function() {};
```

```
(new MyClass).myMethod();
```

Implicit, usually undesirable / bugs

# Exceptions

```
/Users/felix/implicit.js:5  
  this.myOtherMethod();  
    ^
```

```
TypeError: Object #<Object> has no method 'myOtherMethod'  
  at Object._onTimeout (/Users/felix/implicit.js:5:10)  
  at Timer.callback (timers.js:83:39)
```

Incomplete stack trace : (



# Global Catch

```
process.on('uncaughtException', function(err) {  
  console.error('uncaught exception: ' + err.stack);  
});
```

Also known as Stage 3 / Bargaining stage in Kübler-Ross model of “The Five Stages of Grief”

**Please be careful  
with this!**

# Global catch gone wrong

```
// Deep inside the database driver you are using
cb(null, rows);

this._executeNextQueuedQuery();

// In your code
db.query('SELECT ...', function(err, rows) {
  console.log('First row: ' + row[0].id);
});
```

If `rows.length === 0` the exception triggered from accessing `rows[0].id` will STALL your database driver. Not good!

# If you have to:

```
process.on('uncaughtException', function(err) {  
  // You could use node-airbake for this  
  sendErrorToLog(function() {  
    // Once the error was logged, kill the process  
    console.error(err.stack);  
    process.exit(1);  
  });  
});
```

# Even Better

Processes die.

Accept it.

Deal with it on a higher level.

# Deployment

# Novice

```
$ node server.js
```

# Advanced Beginner

`$ node server.js &`



# Competent

```
$ screen
```

```
$ node server.js
```

# Proficient

```
#!/bin/bash

while :
do
    node server.js
    echo "Server crashed!"
    sleep 1
done
```

# Expert

```
#!upstart
```

```
description "myapp"  
author      "felix"
```

```
start on (local-fileSYSTEMS and net-device-up  
IFACE=eth0)  
stop   on shutdown
```

```
respawn                # restart when job dies  
respawn limit 5 60     # give up restart after 5  
respawns in 60 seconds
```

```
script  
    exec sudo -u www-data /path/to/server.js >> /  
var/log/myapp.log 2>&1  
end script
```

# Innovation

```
$ git push joyent master
```

```
$ git push nodejitsu master
```

```
$ git push heroku master
```

# Questions?



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**Thank you!**